

IASE Roundtable Conference 2020 New Skills in the Changing World of Statistics Education 6-12 July 2020, Virtual Conference

Topic 6

Collaboration with other disciplines to enhance students' statistical understanding

Discussant: Stephanie Budgett, New Zealand Chair: Pip Arnold, New Zealand

Papers

- Mixture DOE on Video Game Physics Mason Chen, Stanford University, USA
- Pre-service teachers' experiences of integrating statistical investigations in their curriculum areas Sashi Sharma, The University of Waikato, New Zealand
- The project method as a motivator in non-statistical careers Teresita Terán, Universidad Nacional de Rosario, Argentina

Brief summary

- Mason described a video game approach designed to enable students to make connections between physics and statistics
- Sashi described how pre-service teachers of PE, social sciences, and English taught two sessions incorporating the statistical investigations in their classrooms with 11 to 13 year old students
- Teresita described an exploratory study where undergraduate veterinary students completed a project as part of their final assessment

Common themes across the papers

- Student motivation enhanced when there is a purpose to their investigation
- Dealing with data secondary data, collecting data
- The challenge of posing good statistical investigative questions

Discussions within the session

- Workload implications for instructors (project work)
- Grouping students for projects, particularly for diverse classrooms
- Helping students make connections between statistics and other disciplines
 - Being aware of the similarities and differences
- How does PPDAC relate to the scientific method?
- Statistical inference versus scientific inference

Thank you

To the authors/speakers in the session, and to all the participants who contributed to the stimulating discussions